

JULIAN GAMEZ

3D ANIMATOR

(210)801-0909
JUBUIS12@GMAIL.COM
SAN ANTONIO TX

OBJECTIVE

To get my first internship in either Game animation or Film animation so I can develop my understanding of the industry.

SKILLS & ABILITIES

- Maya
 - Animation
 - Auto rig
- Motion Builder
 - Mocap

EXPERIENCE

The UPGRADE Seminar of 2022 on October 1st

- **Setting up**

The UPGRADE Seminar of 2024 on October 4th

- **Setting up**
- **Taking down and cleaning up**

EDUCATION

Anticipated graduation May 2026

Bachelor of Fine Arts in 3D Animation & Game Design

University of the Incarnate Word

Animation Concentration

Currently working on minor in Production Management