

NATHAN MUNOZ

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Insomniac Games
2255 N Ontario St, Burbank,
CA 91504,

Dear Insomniac Games Recruiter,

I am applying for the summer animation internship position at Insomniac Games in Burbank, CA during the period of May 19th - August 8th.

Insomniac Games has produced some of the best PlayStation exclusive games in recent years. Also, Spider-Man games have been brought back to the fun and intense adventures in which swinging around at high speeds is satisfying and fun. With titles like Spider-Man and Ratchet and Clank, Insomniac has an interesting blend of realistic and cartoony animation. Spider-Man follows a more grounded, realistic approach while Ratchet and Clank follows a more stylized, cartoonish approach. It would be an honor for me to be a part of the process of animating either of these characters.

I'd love to be a part of the team at Insomniac Games. I love working with others and I'm experienced in Maya as well as a traditional artist. Animating is one of my greatest passions, and I had the most fun animating the skip animation in my demo reel as well as the pantomime at the end. As a result of my time management and the critiques I received on both projects, I was able to polish them to a state that I was quite pleased with. Aside from time management, I am creative and collaborative, making me an excellent team member.

Whether it's critiques from my professors or classmates, I absolutely love learning about animation and how I can improve my own work. Collaborations with them are also fun as we come up with ideas for our own animations. In many cases, I have incorporated criticism and ideas from people around me into my favorite animations.

As a motivated animator, I love working with others and learning from them. My ability to learn from critiques and my passion for animation would make me an excellent candidate for the summer animation internship position at Insomniac Games. Thank you for your time. I look forward to hearing back from you.

Best Regards,

Nathan Munoz