

# Prehistoric Run

Pitch by: Julian Gamez

# themes

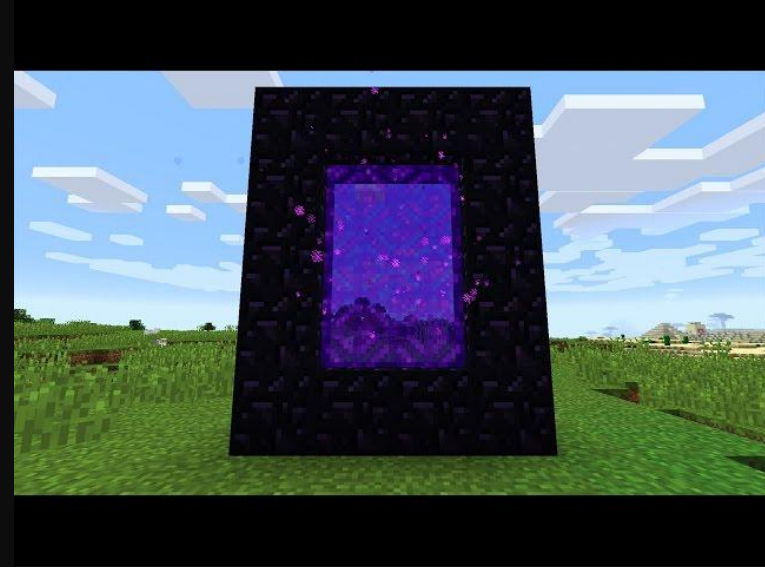
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- Good vs evil as well
- 



story

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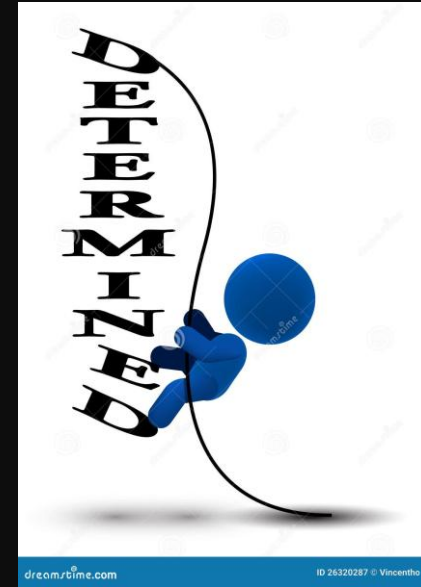
# Character inspiration

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# mood

- Fear
- Determined
- Exhausted at the very end



# Similar gameplay

- Either 2d or 3d





visual style

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# Proposed team

- 2 modelers
- 2 animators
- 2 programmers
- 2 managers

