

University of the Incarnate Word

ANGD 1101 | Orientation to 3D Animation & Game Design
Fall 2024 | Monday 1:30-2:45 PM

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Office: AD409 | MW 10:30-12:00 PM, TR 10:30 AM-1:30 PM
(or anytime I'm in my office...stop by)

Course Overview: This lecture course serves as the entry-level course for incoming freshman entering the 3D Animation & Game Design program. The course will cover curriculum issues, University culture and services, industry norms and standards, curriculum expectations, and industry standard practices.

Audience: This course is required for all incoming students in the 3D Animation & Game Design program.

Textbooks:

1) *Press Reset: Ruin and Recovery in the Video Game Industry*, Jason Scheirer

| Date | Lecture | Reading Due |
|-------|--|--|
| 8/26 | Communication Degree & Graduation Requirements Critiques Forums Lab Access Agreement | |
| 9/2 | Labor Day – NO CLASS | |
| 9/9 | Dean Sharon Welkey Portfolio Review | <i>Press Reset</i> , Chapter 1: The Journeyman |
| 9/16 | Computer Literacy, Machine Numbers, Shopping a Machine | <i>Press Reset</i> , Chapter 2: Project Icarus |
| 9/23 | Register to VOTE! – MOVE Texas State of the 3D Industry | <i>Press Reset</i> , Chapter 3: Rafting Upstream |
| 9/30 | Guest Lecture: Professor Carlos Garcia State of the Character Modeling Industry | |
| 10/7 | Demo Reels & Portfolios | <i>Press Reset</i> , Chapter 4: The Case of the Missing Studio |
| 10/14 | Guest Lecture: Professor Cassandra Arevalo State of the Game Animation Industry | <i>Press Reset</i> , Chapter 8: Gungeon Keeper |
| 10/21 | Atomic Habits | <i>Press Reset</i> , Chapter 5: Workaholics |
| 10/28 | Guest Lecture: Professor Jacob Salazar State of the Environment Modeling Industry | |
| 11/4 | Guest Lecture: Professors Emily Sidler State of the Film/TV Animation Industry | <i>Press Reset</i> , Chapter 6: Bloody Socks |
| 11/11 | Advising & Registration Guidelines | <i>Press Reset</i> , Chapter 7: Big Huge Problems |
| 11/18 | Upper Classmen Q&A | <i>Press Reset</i> , Chapter 9 & Epilogue |
| 11/25 | Guest Lecture: Professors Randy Rudd State of the Production Management Industry | |
| 12/2 | Guest Lecture: Professors Jingtian Li & Justin Gallardo State of the Programming Industry | |
| 12/9 | Finals Week – No CLASS | |

Grading Activities: Your final grade will be based upon attendance and quizzes. You will receive points as follows:

- 1) 1 point for every time you attend (14),
- 2) 5 points for attendance at the Boardgame Night
- 3) 5 points for Habitat for Humanity Service Day (or 8 hours of other documented Community Service completed during the semester),
- 4) 1 point available for every quiz

Your grade will be based upon the percentage of total available points that you earn. Attend the game night and service day. Do the reading. Be in class.

Point/grades are assigned as follows:

100-90%=A, 89-80%=B, 79-70%=C, 69% below =F.

ANGD Course Policies

Attendance: Attendance is mandatory. After one absence, each additional absence will result in a letter drop in your final grade. If you are late 3 times, that counts as an absence. Illnesses or doctor's appointments are excused but try to avoid appointments during class time. If you miss 30% of class (for this class 4 meetings) for any reason - even if medically excused - you must withdraw; the class needs to be retaken.

Late Work: No late assignments are accepted. All assignments

are due before the beginning of class on the day they are due. If you are sick or have to miss class, the assignment is still due. There are no redos. Make every project you turn in count.

Academic Integrity: Self Plagiarism: No work previously completed in another section or course can be turned in. All use or downloaded content is prohibited in all coursework unless otherwise specified by your instructor.

Phones/Devices: When in class, no phones or devices should be out. Keep them put away unless otherwise specified by your instructor. Phone usage in class shows you are not mentally present and will be considered a tardy. Three phone uses in class equals an absence and thus a letter drop in grade.

UIW Course Policies, Guidelines and Accommodation

This course complies with all UIW academic policies and federal guidelines, including but not limited to: academic integrity, disability accommodations, pregnancy accommodations, Title IX non-discrimination, and class absences for religious observances. Current policy statements will be provided to all students through the learning management system and in information provided on the first day of class.

<https://www.uiw.edu/academics/academicpolicies.html>